

CHARACTER NAME



STRENGTH

7

-2

DEXTERITY

21

+5

CONSTITUTION

12

+1

INTELLIGENCE

16

+3

WISDOM

15

+2

CHARISMA

16

+3



FORTITUDE SAVE

+3

ARMOR CLASS

18

REFLEX SAVE

+9

HIT POINTS

9

WILL SAVE

+6

INITIATIVE

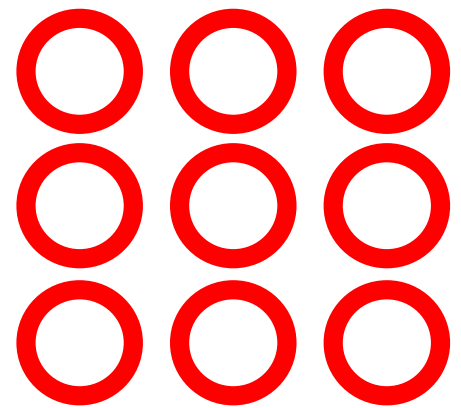
+5

MELEE ATTACK

-1

RANGED ATTACK

+6



WEAPON: PIXIE BOW

Damage: 1d4+1 • Critical: x3 • Range: 30 ft

SPEED

Land: 10ft • Fly: 30ft

SPECIAL ABILITIES

Detect Magic (unlimited) • Cure Light Wounds 1d8 (5 times per day)
Glow (unlimited)



SKILLS

Fly +6 • Perception +6