



# DUNGEONS & DRAGONS® Character Record Sheet

Player's Name _____		Dungeon Master																							
Character's Name _____		Alignment _____																							
Class _____	Level _____	<div style="border: 1px solid black; width: 150px; height: 100px; margin: 0 auto;"></div> Character Sketch or Symbol																							
 Armor Class	 Hit Points																								
ABILITIES: <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 20px; text-align: center;"><input type="checkbox"/></td> <td style="width: 100px;">STRENGTH</td> <td style="width: 100px;">_____</td> <td style="width: 100px;">adjustment</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>INTELLIGENCE</td> <td>_____</td> <td>adjustment</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>WISDOM</td> <td>_____</td> <td>adjustment</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>DEXTERITY</td> <td>_____</td> <td>adjustment</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>CONSTITUTION</td> <td>_____</td> <td>adjustment</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>CHARISMA</td> <td>_____</td> <td>adjustment</td> </tr> </table>				<input type="checkbox"/>	STRENGTH	_____	adjustment	<input type="checkbox"/>	INTELLIGENCE	_____	adjustment	<input type="checkbox"/>	WISDOM	_____	adjustment	<input type="checkbox"/>	DEXTERITY	_____	adjustment	<input type="checkbox"/>	CONSTITUTION	_____	adjustment	<input type="checkbox"/>	CHARISMA
<input type="checkbox"/>	STRENGTH	_____	adjustment																						
<input type="checkbox"/>	INTELLIGENCE	_____	adjustment																						
<input type="checkbox"/>	WISDOM	_____	adjustment																						
<input type="checkbox"/>	DEXTERITY	_____	adjustment																						
<input type="checkbox"/>	CONSTITUTION	_____	adjustment																						
<input type="checkbox"/>	CHARISMA	_____	adjustment																						
SAVING THROWS: <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 20px; text-align: center;"><input type="checkbox"/></td> <td style="width: 100px;">POISON or DEATH RAY</td> <td style="width: 100px;">_____</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>MAGIC WAND</td> <td>_____</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>TURN TO STONE or PARALYSIS</td> <td>_____</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>DRAGON BREATH</td> <td>_____</td> </tr> <tr> <td style="text-align: center;"><input type="checkbox"/></td> <td>SPELLS or MAGIC STAFF</td> <td>_____</td> </tr> </table>		<input type="checkbox"/>	POISON or DEATH RAY	_____	<input type="checkbox"/>	MAGIC WAND	_____	<input type="checkbox"/>	TURN TO STONE or PARALYSIS	_____	<input type="checkbox"/>	DRAGON BREATH	_____	<input type="checkbox"/>	SPELLS or MAGIC STAFF	_____									
<input type="checkbox"/>	POISON or DEATH RAY	_____																							
<input type="checkbox"/>	MAGIC WAND	_____																							
<input type="checkbox"/>	TURN TO STONE or PARALYSIS	_____																							
<input type="checkbox"/>	DRAGON BREATH	_____																							
<input type="checkbox"/>	SPELLS or MAGIC STAFF	_____																							
LANGUAGES: _____																									
SPECIAL SKILLS: Spells, Thief's abilities, Cleric's turning, etc.																									
<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 100px;">TARGET AC:</td> <td style="width: 20px; text-align: center;">9</td> <td style="width: 20px; text-align: center;">8</td> <td style="width: 20px; text-align: center;">7</td> <td style="width: 20px; text-align: center;">6</td> <td style="width: 20px; text-align: center;">5</td> <td style="width: 20px; text-align: center;">4</td> <td style="width: 20px; text-align: center;">3</td> <td style="width: 20px; text-align: center;">2</td> <td style="width: 20px; text-align: center;">1</td> <td style="width: 20px; text-align: center;">0</td> </tr> <tr> <td>HIT ROLL NEEDED</td> <td style="text-align: center;">10</td> <td style="text-align: center;">11</td> <td style="text-align: center;">12</td> <td style="text-align: center;">13</td> <td style="text-align: center;">14</td> <td style="text-align: center;">15</td> <td style="text-align: center;">16</td> <td style="text-align: center;">17</td> <td style="text-align: center;">18</td> <td style="text-align: center;">19</td> </tr> </table>				TARGET AC:	9	8	7	6	5	4	3	2	1	0	HIT ROLL NEEDED	10	11	12	13	14	15	16	17	18	19
TARGET AC:	9	8	7	6	5	4	3	2	1	0															
HIT ROLL NEEDED	10	11	12	13	14	15	16	17	18	19															

# DUNGEONS & DRAGONS® Character Record Sheet

<b>EQUIPMENT CARRIED</b>	
MAGIC ITEMS	NORMAL ITEMS
OTHER NOTES including places explored, people & monsters met	
MONEY and TREASURE  PP: _____ GP: _____ SP: _____ CP: _____  TOTAL VALUE: _____	EXPERIENCE  BONUS/PENALTY: _____ Needed for next level: _____

(This form may be reproduced for personal use in playing DUNGEONS & DRAGONS® GAMES.)  
© 1980, 1983 TSR Hobbies, Inc. All Rights Reserved.