

Charlie
Player Name

Makoa
Character Name

Normal Vision
VISION



Character Generator

Half-orc
Race
4th Fighter
Level/Class

Medium 6 ft 4 in 276 lbs
Size Height Weight
Chaotic Good Gorum
Alignment Deity

16 years Male
Age Gender

	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD
STR	19	+4		
DEX	12	+1		
CON	15	+2		
INT	10	0		
WIS	12	+1		
CHA	9	-1		

HP	48
SPEED	
WOUNDS	
TEMP HP	
NON-LETHAL	

30 ft	6 sq	x4			
BASE SPEED	RUN	SWIM	CLIMB	FLY	BURROW
INIT	+6	=	1	+	+5
	DEX MOD		MISC		

AC	17	10+	5	+1	+1	+0	+0	+0	+0		
Total		ARMOR BONUS	SHIELD BONUS	DEX MOD.	SIZE MOD.	NATURAL ARMOR	DEFLECT MOD.	MISC MOD.			
TOUCH	11	FLATFOOTED									
FORT	6	=	4	+	2	+	0	+	0	+	
			BASE		ABILITY		RACIAL		MISC		TEMP
REFLEX	2	=	1	+	1	+	0	+	0	+	
			BASE		ABILITY		RACIAL		MISC		TEMP
WILL	2	=	1	+	1	+	0	+	0	+	
			BASE		ABILITY		RACIAL		MISC		TEMP

CLASS	SKILL NAME	ABIL SCORE	TOTAL	ABIL MOD	RANKS	MISC
X	Acrobatics	DEX	0	1	0	-1
X	Appraise	INT	0	0	0	0
X	Bluff	CHA	-1	-1	0	0
C	Climb	STR	7	4	1	2
X	Diplomacy	CHA	-1	-1	0	0
X	Disguise	CHA	-1	-1	0	0
X	Escape Artist	DEX	0	1	0	-1
X	Fly	DEX	0	1	0	-1
X	Heal	WIS	1	1	0	0
C	Intimidate	CHA	1	-1	0	2
C	Knowledge (dungeoneering)	INT	6	0	3	3
X	Knowledge (geography)	INT	1	0	1	0
X	Knowledge (nature)	INT	2	0	2	0
X	Perception	WIS	7	1	4	2
C	Ride	DEX	0	1	0	-1
C	Sense Motive	WIS	9	1	2	6
X	Stealth	DEX	1	1	1	-1
C	Survival	WIS	5	1	1	3
C	Swim	STR	7	4	1	2

BAB	4	SPELL RESISTANCE											
CMD	19	=	4	+	4	+	1	+	0	+	0	+ 10	
			TOTAL		BAB		STR MOD		DEX MOD		SIZE MOD		MISC
CMB	8	=	4	+	4	+	0	+	0				
			TOTAL		BAB		STR MOD		SIZE MOD		MISC		

+1 Battleaxe		ATTACK BONUS	Critical
One-handed		+9	x3
TYPE	RANGE	AMMUNITION	DAMAGE
S			1d8+5
SPECIAL PROPERTIES			

+1 Battleaxe		ATTACK BONUS	Critical
One-handed [Power Attack]		+7	x3
TYPE	RANGE	AMMUNITION	DAMAGE
S			1d8+9
SPECIAL PROPERTIES			

Axe, throwing		ATTACK BONUS	Critical
Thrown		+5	x2
TYPE	RANGE	AMMUNITION	DAMAGE
S	10		1d6+4
SPECIAL PROPERTIES			

Shield Bash		ATTACK BONUS	Critical
One-handed		+8	x2
TYPE	RANGE	AMMUNITION	DAMAGE
B			1d3+4
SPECIAL PROPERTIES			

CUSTOM TEXT

LANGUAGES
Common, Orc

ABILITIES (Cont)

HANDWRITTEN NOTES

** Denotes bonuses or penalties already included in the calculations*

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Weapon 5		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 6		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 7		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 8		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 9		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 10		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 11		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Weapon 12		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL PROPERTIES			

Portrait

Additional Notes

ABILITIES (Cont)

NOTEBOOK

* Denotes bonuses or penalties already included in the calculations