



# ANANASI

## Homid



No  
Change

Difficulty: 6

## Lilian

Strength (+3/+2\*) \_\_\_\_\_  
 Dexterity (+3/+4\*) \_\_\_\_\_  
 Stamina (+2) \_\_\_\_\_  
 Manipulation (-1) \_\_\_\_\_  
 Appearance (-1) \_\_\_\_\_  
 Difficulty: 6

INCITE DELIRIUM  
IN HUMANS

## Pithus

Strength (+4/+3\*) \_\_\_\_\_  
 Dexterity (+2/+3\*) \_\_\_\_\_  
 Stamina (+3) \_\_\_\_\_  
 Manipulation (-3) \_\_\_\_\_  
 Appearance (-2) \_\_\_\_\_  
 Difficulty: 6

INCITE DELIRIUM  
IN HUMANS

## Crawlerling

Strength: 0  
 Dexterity (+6) \_\_\_\_\_  
 Stamina: 0  
 Manipulation: 0  
 Appearance: 0  
 Difficulty: 6

## Other Traits

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
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_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

## Fylfot

Item: \_\_\_\_\_ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_

Item: \_\_\_\_\_ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_

Item: \_\_\_\_\_ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_

Item: \_\_\_\_\_ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_

## Rites

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## Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite (Lilian)	Dex + Brawl	5	Strength + 1†
Bite (Pithus)	Dex + Brawl	5	Strength + 3†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: \_\_\_\_\_

\* Denotes optional male Attribute modifiers.

# ANANASI

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Expanded Background

Allies

Kinfolk

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Mentor

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Contacts

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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Resources

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Possessions

Gear (Carried) \_\_\_\_\_  
\_\_\_\_\_

Equipment (Owned) \_\_\_\_\_  
\_\_\_\_\_

### Experience

Total: \_\_\_\_\_  
Gained From: \_\_\_\_\_

### Sylie

Location: \_\_\_\_\_

Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Total Spent: \_\_\_\_\_  
Spent On: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

